

PSY 482 - Selective Topics in Industrial/Organizational Psychology

- To which groups are you belong to? Why?
- Do you feel you are a group as the class here or you are a group of different groups (2 people perhaps); or are you a bunch of individuals?
- With which groups in Turkey (or your home country) are you identified with?

- Why groups are important for work organizations?
- 1. Can pool talent, energy, and knowledge to perform complex tasks
- 2. Help provide professional identities
- 3. Satisfy need for interaction and interpersonal relationships in the work
- 4. Help establish rules for proper behavior

- A **group** is two or more individuals engaged in social interaction to achieve some goal.
- **Roles** are patterns of behavior that are adapted based on expectations about the functions of a position in a group.
- Role expectations are beliefs concerning the responsibilities and requirements of a particular role.
- Role differentiation is the process by which group members learn to perform various roles.

- Early researchers (Benne and Sheats, 1948) identified three categories of work roles in groups.
  - Group task roles are related to getting the job done (e.g., leader, evaluator).
  - Group building and maintenance roles deal with maintaining personal relationships among members (e.g., encourager, compromiser).
  - Self-centered roles involve satisfying personal rather than group goals (e.g., recognition seeker, aggressor).

#### **TABLE 11.1**

#### The Various Roles Individuals Play in Work Groups

#### Group Task Roles

Initiator-contributor: Recommends new ideas about, or novel solutions to, a problem Information seeker: Emphasizes getting facts and other information from others Opinion seeker: Solicits inputs concerning the attitudes or feelings about ideas under consideration

Information giver: Contributes relevant information to help in decision making Opinion giver: Provides own opinions and feelings

Elaborator: Clarifies and expands on the points made by others

Coordinator: Integrates information from the group

Orientor: Guides the discussion and keeps it on the topic when the group digresses Evaluator—critic: Uses some set of standards to evaluate the group's accomplishments Energizer: Stimulates the group to take action

*Procedural technician:* Handles routine tasks such as providing materials or supplies *Recorder:* Keeps track of the group's activities and takes minutes

Encourager: Encourages others' contributions Harmonizer: Tries to resolve conflicts between group members Compromiser: Tries to provide conflicting members with a mutually agreeable solution Gatekeeper: Regulates the flow of communication so that all members can have a say Standard setter: Sets standards or deadlines for group actions Group observer: Makes objective observations about the tone of the group interaction Follower: Accepts the ideas of others and goes along with group majority

#### Self-centered Roles

Aggressor: Tries to promote own status within group by attacking others Blocker: Tries to block all group actions and refuses to go along with group Recognition seeker: Tries to play up own achievements to get group's attention Self-confessor: Uses group discussion to deal with personal issues Playboy: Engages in humor and irrelevant acts to draw attention away from the tasks Dominator: Attempts to monopolize the group Help seeker: Attempts to gain sympathy by expressing insecurity or inadequacy Special interest pleader: Argues incessantly to further own desires

Source: Benne K. D., & Sheats, P. (1948). Functional roles of group members. *Journal of Social Issues*, *4*, 41–49.

- Role ambiguity involves a sense of uncertainty over the requirements of a particular role.
- Role conflict results when the expectations associated with one role interfere with the expectations concerning another role.

- **Norms** are rules that groups adopt governing appropriate and inappropriate behavior for members.
  - Norms have several purposes, they:
    - Facilitate group production.
    - Increase prediction of group member behavior.
    - Provide a sense of identity to the group.

- Organizational socialization is the process by which new employees learn group roles and norms and develop specific work skills and abilities.
- Modeling, being reinforced.
  - Organizational socialization occurs in stages.
    - Anticipatory socialization: new employees develop expectations concerning the job and assess they "fit" in the organization.
    - Accommodation: new employees learn about work group roles and norms.
    - Role management: newcomers transition to regular members.

- **Conformity** is the process of adhering to group norms.
  - Conformity is often very strong and helps maintain order and uniformity in group behavior.
    - What is the dark side of the picture?
  - Extreme and repeated norm violation results in ostracism from the group.
  - Members who have more power (e.g., the group leader) or who usually conform to norms are more likely to be successful in nonconforming behavior.
    - Leader group prototypicality and buffering effect of it

- **Cohesiveness** is the degree of attraction among group members (social glue).
  - Cohesiveness increases member satisfaction, but only increases productivity when it is work-related.
  - Cohesiveness increases when group members have equal status → one reason of job enrichment efforts
  - Cohesiveness increases with increased stability of group membership.
  - Greater similarity of group members increases cohesiveness. The dark side?
  - The we-they feeling is cohesiveness created by the existence of a threat to the group.
    - Can you link this to the political events occurring nowadays?

- **Group efficacy** is a group's shared belief that they can attain organizational outcomes.
  - Individual member self-efficacy contributes to group efficacy, which in turn increases cohesiveness and productivity (Pescosolido, 2003).
  - Group efficacy is a better predictor of group performance than the sum of individual members' self-efficacy.
  - Group efficacy enhances job satisfaction and organizational commitment.
  - Leaders can have an important effect on group efficacy (Walumbwa et al., 2004).

- **Cooperation** is very likely in work groups because it is difficult to accomplish work goals alone.
  - Cooperation is often based on the reciprocity rule, the tendency for persons to pay back those to whom they are indebted for assistance.
  - Cooperation increases with task interdependence, the degree to which an individual's task performance depends on the efforts/skills of others.
  - Social loafing occurs when individuals working in groups exert less effort than when they work alone.
    - Think about equity theory now

- **Competition** is the process whereby group members are pitted against one another to achieve individual goals.
  - Wage systems in the U.S. and internationally are often competitive in nature (e.g., bonuses, promotions available).
  - While competition may increase motivation to perform, the introduction of competition when goals are already set may lead to a decrease in performance (Campbell & Furrer, 1995).

• Competition vs. cooperation:

 How would you apply these two processes to yourselves as students to be graduated very soon?

### • • • Basic Group Processes

- **Conflict** is behavior by a person or group intended to inhibit the attainment of goals by another person or group.
  - Like cooperation and competition, conflict occurs naturally within groups.
  - The key element in defining conflict is that conflicting parties have incompatible goals.
  - While conflict can have negative consequences, it can be constructive and lead to positive outcomes for work groups and organizations (Wall and Callister, 1995).

- Conflict can occur at four levels within work organizations.
  - Intraindividual conflict occurs when an individual is faced with two sets of incompatible goals.
    - Role as a wife and as the manager
  - Interindividual conflict occurs when two people are striving to attain their own goals, blocking the other's achievement.
  - Intragroup conflict occurs when a person or faction within a group attempts to achieve a goal that interferes with group goals.
  - Intergroup conflict occurs between two groups trying to attain their respective goals.

- Interorganizational conflict is conflict between organizations with incompatible goals (seems to be the best one).
  - Interorganizational conflict can lead to positive outcomes, including provision of better goods and services in competing for customers/clients.
  - Interorganizational conflict can lead to negative outcomes, including sabotage or failure to provide necessary services to clients.

#### • Sources of conflict in organizations include:

- Scarcity of important resources.
- Individual and group interdependence.
- The "we-they" feeling (e.g., unions vs. managers).
- Interpersonal conflicts.
  - Dangerous if between two powerful figures
- Younger workers are more conflict-prone than older workers (Robbins, 1974).
- Personality factors may lead some individuals to be more conflict-prone.

- Outcomes of conflict in organizations can be *positive*:
  - Conflict may energize group members, increasing work motivation. <sup>(2)</sup>
  - Conflict can stimulate creativity and innovation.
  - Conflict can improve the quality of decisionmaking.
  - Conflict can increase organizational communication.

- Outcomes of conflict in organizations can be *negative*:
  - Conflict can reduce group cohesiveness.
  - Conflict can hamper effective communication
  - Conflict can lower group member satisfaction (not only for the individual who experiences conflict).
  - Conflict can cause group goals to become secondary to infighting.

- Conflict management strategies
  - Dominating: persisting in conflict until one party attains personal goals at the expense of the other's.
  - Accommodation: making a sacrifice to resolve conflict. (lose-win)
  - Compromise: both parties give up some part of their goals. (lose-lose)
  - Collaboration: parties cooperate to reach a solution that satisfies both. (win-win)
  - **Avoidance**: withdrawing from or avoiding the conflict situation.
  - **Superordinate goal**: a goal that two conflicting parties are willing to work to attain. (stimulating cooperation strategy)

# Group Decision-Making Processes

- Autocratic decision making is a process by which group decisions are made by the leader alone, based on information the leader possesses.
  - Advantage?
  - **Consultative decision making:** the leader solicits information from group members but still holds the final say.
- **Democratic decision making** is a process by which decisions are made by group members based on majority-rule voting.
  - Pooled knowledge and experience of all members
  - More likely to be followed
  - Greater number of alternatives
  - Time consuming and leftover minority issue
- **Consensus** is decision making based on 100% member agreement (mostly for very major decisions)

### TABLE 11.2

Advantages and Disadvantages of Group Decision Making

#### Advantages

#### Disadvantages

Works from a broad knowledge base Decision is accepted by members Decision is highly critiqued Aspects of the problem can be divided among group members Slow (can be a problem in crisis situations) Creates intragroup conflict Potential for groupthink and group polarization Certain members, such as leaders, may dominate the decision-making process

## Group Decision-making Processes

- Groupthink is a syndrome characterized by a concurrence-seeking tendency that overrides the ability of a cohesive group to make critical decisions. Especially when...
  - Cohesiveness is relationship-based rather than task-based
  - Members are very similar to each other
  - Janis → Kennedy's Bay of Pigs Invasion, Johnson's Vietnam War
- **Group polarization** is the tendency for groups to make decisions that are more extreme than those made by individuals.

#### TABLE 11.3

#### The Eight Symptoms of Groupthink

- Illusion of invulnerability—The highly cohesive decision-making group members see themselves as powerful and invincible. Their attraction to and faith in the group leads them to ignore the potential disastrous outcomes of their decision.
- Illusion of morality—Members believe in the moral correctness of the group and its decision; related to the first symptom. Derived from the we—they feeling, members view themselves as the "good guys" and the opposition as bad or evil.
- 3. Shared negative stereotypes—Members have common beliefs that minimize the risks involved in a decision or belittle any opposing viewpoints.
- Collective rationalizations—The members explain away any negative information that runs counter to the group decision.
- Self-censorship—Members suppress their own doubts or criticisms concerning the decision.
- Illusion of unanimity—Members mistakenly believe that the decision is a consensus. Because dissenting viewpoints are not being voiced, it is assumed that silence indicates support.
- Direct conformity pressure—When an opposing view or a doubt is expressed, pressure is applied to get the dissenter to concur with the decision.
- 8. *Mindguards*—Some members play the role of protecting or insulating the group from any opposing opinions or negative information.

### Teams and Teamwork

- A **team** is an interdependent group of workers with complementary skills working toward shared goals.
  - Teams are most appropriate for complex tasks, complex decision-making, or creative tasks.
  - Teams are **also appropriate when the situation is variable**, requiring the team to adapt to changing external conditions.
  - Self-managing work teams have complete responsibility for whole work tasks.

### TABLE 11.4

#### **Guidelines for Effective Functioning of Work Teams**

- 1. The task is one that is appropriate for a work team.
- 2. The team is recognized as such by its own members and others in the organization.
- The team has clear authority over the task (e.g., team must not be "second-guessed" by management).
- The structure of the team, including the task, the team members, and the team norms, need to promote teamwork.
- The organization must support the team through policies and systems specifically designed to support the work teams' needs.
- Expert coaching and feedback are provided to the teams when it is needed and when team members are ready to receive it.

Source: Hackman, J. R. (1998). Why teams don't work. In R. Scott Tindale et al. (Eds.). Theory and research on small groups. New York: Plenum Press.